

# AMONKHET MAGIC LEAGUE

*Magic* League is a new four-week program for fun, on-demand *Magic* play, at any skill level.



WPN.WIZARDS.COM

## Prepare Your Players

Upon joining the league, each player should receive:

- 3 *Amonkhet* booster packs
- 1 *Amonkhet* league card
- 1 league card storage box



**Players build a 30-card minimum deck** from the booster packs they received at the start. They may play any number of matches. Matches should be just one game, and each player may take one free mulligan per match.

**Weeks 2, 3, 4:** Players may **purchase and add 1 *Amonkhet* booster**. No change to minimum deck size.

**After 3 Losses:** Players may **purchase and add 1 *Amonkhet* booster** (1x/week).

Players can join the *Magic* League **at any time** during the four-week period. In addition to their initial booster pool, allow them to purchase boosters for the weeks they missed.

## Run the League Over 4 Weeks

- **Week 1:** Monday, May 1, to Sunday, May 7 (three initial boosters)
- **Week 2:** Monday, May 8, to Sunday, May 14 (additional booster)
- **Week 3:** Monday, May 15, to Sunday, May 21 (additional booster)
- **Week 4:** Monday, May 22, to Sunday, May 28 (additional booster)

## Report League Play

Select "Magic League" in Wizards Event Reporter, and run your event as player list only.

## Award End-of-League Prizes

**Reward 10+ games with a 4-sided participation die** from the *Amonkhet* marketing kit. Consider rewarding other accomplishments as well, such as: most improved player, most new player referrals, etc.

## Want More Details?

Visit [WPN.wizards.com/magic-league](http://WPN.wizards.com/magic-league)

